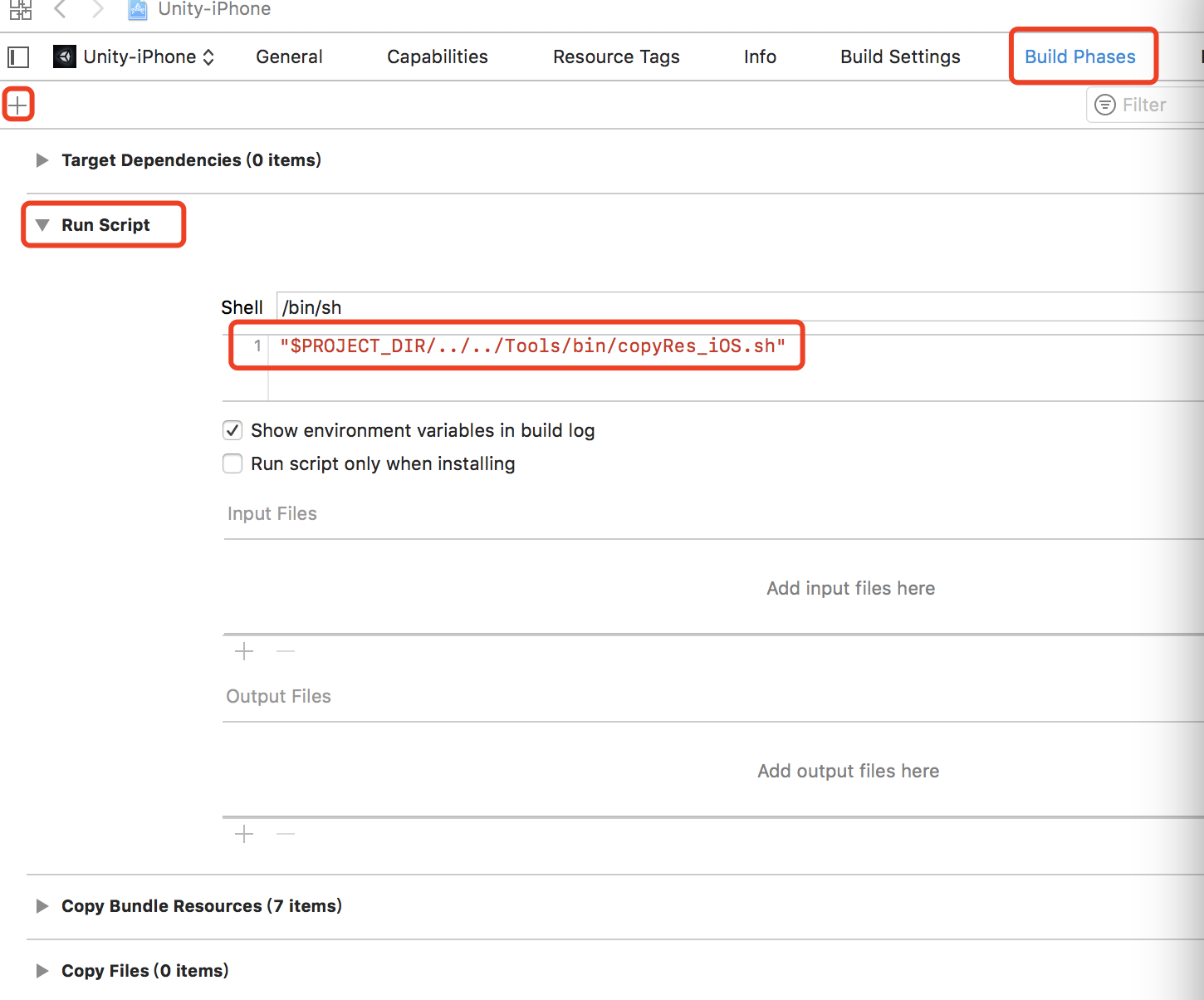
Bitcode:



解决：



Add Copy Res Script:

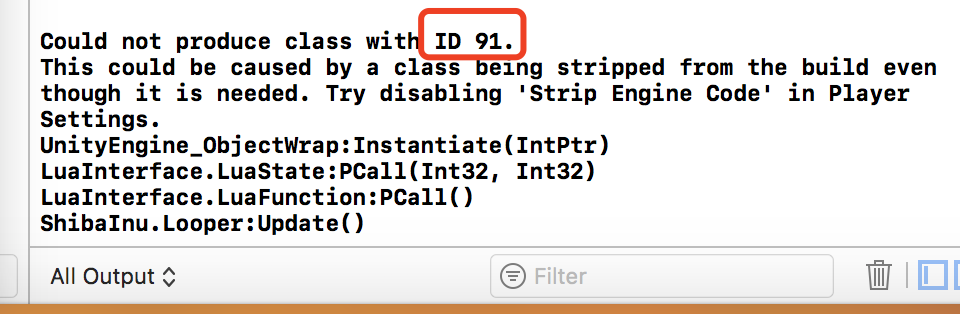


~~"$PROJECT\_DIR/../../Tools/bin/copyRes\_iOS.sh"~~

已更改为：

"$PROJECT\_DIR/../../Tools/bin/copy-res-ios.sh"

Could not produce class with ID [ xxx ]



Find Class :

<https://docs.unity3d.com/2018.1/Documentation/Manual/ClassIDReference.html>

Append Class

to [ Assets/Link.xml ]

or [ Assets/Resources/Link.xxx ] ( Editor Class, Save File or Prefab )